














Ljiljana Kolar Pantaler

Name	Description	Duration
 <p>Building Global Citizens</p> <p>Completed on: 8/30/2020</p>	<p>This course shares how global citizens take action on the world's biggest challenges. In an ever-changing world where globalization is the norm, teaching how to be an active citizen in and beyond our communities is an integral part of our students' success. The course provides information on the importance of global citizenship, engaging students in real world problems and joining a professional learning network.</p>	01:00:00
<p>What to do before designing your presentation: Lesson 1</p> <p>Completed on: 8/30/2020</p>	<p>A lesson on how to get a clear idea of your presentation's main message. It covers the three ingredients of a successful presentation, how to hone in on your main message using visual brainstorming, audience journey maps and audience personas.</p>	01:00:00
 <p>Staying connected with remote learning through Microsoft Teams and Office 365</p> <p>Completed on: 8/30/2020</p>	<p>Are you moving from a face-to-face classroom to an online/remote learning experience? This course explores the considerations, procedures, and planning that administrators and educators will need to examine in preparation for a remote learning experience. As you take the course, you can complete an Action Plan template to guide your work and document your school's plan for remote learning.</p>	01:00:00
 <p>Creativity in the classroom</p> <p>Completed on: 8/30/2020</p>	<p>When teachers mix creativity in with the curriculum, not only does engagement increase, but students then have the chance to innovate. Additionally, creativity includes communication opportunities and contributes to the social-emotional growth of the students. These courses will help you learn how technology can be leveraged to infuse creativity into learning.</p>	06:15:00
 <p>Minecraft and Redstone</p> <p>Completed on: 8/30/2020</p>	<p>Minecraft: Education Edition empowers educators and students to engage in student-centered, collaborative, and global environments. Through this course, participants will dive into the circuitry capabilities of Redstone by viewing demonstrations and detailed directions about how to implement these features. This course shares many tips, advice, and resources for educators and students who are new to Minecraft, or those who need a refresher on controls, crafting, and basics of the game.</p>	01:00:00
 <p>How to Infuse Computational Thinking in your Teaching with Maker Challenges</p> <p>Completed on: 8/30/2020</p>	<p>Learn how to run your own Maker Challenge with this course and earn 500 points!</p>	01:00:00







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 <p>Computational Thinking and its importance in education</p> <p>Completed on: 8/30/2020</p>	<p>This course is designed for all educators from all subject areas who would like to know more about Computational Thinking and how it can be applied within cross-curricular educational settings.</p>	01:00:00
 <p>Working with Digital Storytelling in the STEM-subjects through silent videos</p> <p>Completed on: 8/30/2020</p>	<p>This course will give you a deeper understanding of why digital storytelling is beneficial for learning and how you could use silent videos created in the Sensavis Win 10 app to make learning in STEM subjects more accessible, fun and exciting for all students.</p>	00:45:00
<p>Introduction to Paint 3D</p> <p>Completed on: 8/30/2020</p>	<p>Whether you're an artist or just want to try out some doodles, Paint 3D makes it easy to unleash your creativity and bring your ideas to life! As part of Windows 10, you have a new, free, built-in app called Paint 3D that allows you to unleash your creativity. Anyone can experience, create, and share in a new dimension. Learn how you and your students can make 3D masterpieces or 2D scenes, all with a stroke of your digital pen. You will also learn how to access an online 3D community, Remix 3D, to pull and remix models from within the Paint 3D app!</p>	01:30:00
<p>Skills for the Future, Voice, and Collaboration</p> <p>Completed on: 8/30/2020</p>	<p>Students can build future skills and social and emotional skills for success in school and in life. This learning path will show how you can teach with tools and resources to help students develop their voice and collaboration capabilities.</p>	05:45:00
 <p>Introduction to OneNote</p> <p>Completed on: 8/30/2020</p>	<p>In this interactive teacher's guide, you will learn how to get started with OneNote. You see how to work with Class Notebooks, section, and pages; how to take and share linked notes and import/export content, and how to use OneNote with Outlook and draw in notebooks.</p>	00:45:00
 <p>Education for a sustainable planet</p> <p>Completed on: 8/30/2020</p>	<p>This learning path was developed by WWF to help you further your understanding of sustainability and equip you with relevant information, tools, activities and good ideas from other skilled practitioners to make Education for Sustainable Development a cornerstone of your teaching practice.</p>	05:00:00




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Name	Description	Duration
 <p>Empowering young people to take action</p> <p>Completed on: 8/30/2020</p>	<p>'Empowering Young People to Take Action', which forms part of WWF's 'Education for a Sustainable Planet' learning path, aims to help you further your understanding of sustainability and equip you with relevant information, tools, activities and good ideas from other skilled practitioners to make Education for Sustainable Development a cornerstone of your teaching practice.</p>	01:00:00
 <p>Driving change towards sustainable schools</p> <p>Completed on: 8/30/2020</p>	<p>Driving Change Towards Sustainable Schools, which forms part of WWF's. Education for a Sustainable Planet learning path, aims to help you further your understanding of sustainability and equip you with relevant information, tools, activities and good ideas from other skilled practitioners to make Education for Sustainable Development a cornerstone of your teaching practice.</p>	01:00:00
<p>Encouraging active and participatory learning</p> <p>Completed on: 8/30/2020</p>	<p>'Encouraging Active and Participatory Learning', which forms part of WWF's 'Education for a Sustainable Planet' learning path, aims to help you further your understanding of sustainability and equip you with relevant information, tools, activities and good ideas from other skilled practitioners to make Education for Sustainable Development a cornerstone of your teaching practice.</p>	01:00:00
 <p>Making connections</p> <p>Completed on: 8/30/2020</p>	<p>'Making Connections', which forms part of WWF's 'Education for a Sustainable Planet' learning path, aims to help you further your understanding of sustainability and equip you with relevant information, tools, activities and good ideas from other skilled practitioners to make Education for Sustainable Development a cornerstone of your teaching practice.</p>	01:00:00
 <p>The Student Teacher Education Program</p> <p>Completed on: 8/29/2020</p>	<p>The Student Teacher Education Program (STEP) is designed to prepare pre-service teachers and/or teachers who are new to integrating technology to be successful in using technology tools to create learning environments that empower students to be independent and creative learners, build reading, language and STEM skills, and prepare them for their futures. Additionally, they will have the skills and understanding of how technology can be leveraged to transform their time spent outside teaching planning and assessing, so they will have more time to focus on their students</p>	1.12:00:00
<p>Reimagine the Writing Process with Microsoft in Education</p> <p>Completed on: 8/29/2020</p>	<p>Successful writers are not born, they learn by doing. They develop, practice, reflect and grow. The writing process is being reimagined with tools like Minecraft, Word and OneNote. Join Microsoft Educators as they show you how teaching the writing process has evolved to fit every type of learner.</p>	01:00:00





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Name	Description	Duration
 <p>PDLN connect, communicate and collaborate Completed on: 8/29/2020</p>	<p>This course is designed by PD Learning Network. Course highlights classrooms that have established norms for cooperation and collaboration and help kids to develop 21st century skills.</p>	01:00:00
 <p>Education for a sustainable world Completed on: 8/29/2020</p>	<p>'Education for a Sustainable World', which forms part of WWF's 'Education for a Sustainable Planet' learning path, aims to help you further your understanding of sustainability and equip you with relevant information, tools, activities and good ideas from other skilled practitioners to make Education for Sustainable Development a cornerstone of your teaching practice.</p>	01:00:00
 <p>21st Century Learning Design Completed on: 8/29/2020</p>	<p>21st Century Learning Design (21CLD) for Educators is a collection of 8 courses with 4-6 lessons in each course. This learning path provides teachers with clear and practical ways to develop 21st skills using digital technologies with their students. Through a collection of Office Mix Lessons, 21st Century Learning Design for Educators builds on the research methodology providing a collaborative, practice-based process to help educators transform how they design enriching learning activities for their students. The complete series of 8 courses consists of 20 hours of Office Mix Lessons, video and self-assessment materials. Educators have the opportunity to actively participate in the course by sharing their materials and by engaging in ongoing discussion as part of a community of learners.</p>	20:00:00
 <p>21st century learning design: Course 2 - collaboration Completed on: 8/29/2020</p>	<p>This course explores the broader meaning of collaboration, and your understanding of it. You will learn to design lessons in which students can develop collaboration skills. You will be introduced to the dimensions of collaboration and learn to identify when lessons contain these dimensions. To successfully complete this course, you must pass the assessment by answering at least 80% of the questions correctly.</p>	03:00:00
 <p>21st century learning design: Course 3 - skilled communication Completed on: 8/29/2020</p>	<p>This course introduces the concept of skilled communication and supports teachers to design learning activities where young people can develop this important skill. To successfully complete this course, you must pass the assessment by answering at least 80% of the questions correctly.</p>	03:00:00
 <p>21st century learning design: Course 4 - knowledge construction Completed on: 8/29/2020</p>	<p>This course introduces you to the dimensions of Knowledge Construction so that students can build deep knowledge that they can transfer and apply in practice. To successfully complete this course, you must pass the assessment by answering at least 80% of the questions correctly.</p>	03:00:00






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 <p>21st century learning design: Course 5 - self-regulation</p> <p>Completed on: 8/29/2020</p>	<p>This course introduces you to the idea of self-regulation and the dimensions of working on long-term projects, students planning their own work and providing opportunities to revise work based on feedback. To successfully complete this course, you must pass the assessment by answering at least 80% of the questions correctly.</p>	03:00:00
 <p>21st century learning design: Course 6 – real-world problem-solving and innovation</p> <p>Completed on: 8/29/2020</p>	<p>This course defines what we mean by problem-solving and the dimensions that should be present in such activities. Learn how to provide your students with opportunities to engage in real world problems and to apply their solutions or ideas in practice. To successfully complete this course, you must pass the assessment by answering at least 80% of the questions correctly.</p>	03:00:00
 <p>21st century learning design: Course 7 - use of ICT for learning</p> <p>Completed on: 8/29/2020</p>	<p>Information and communication technologies (ICT) have become commonplace in all aspects of life, including education. The use of ICT in education all too often supports the consumption of information and ideas. This course highlights the need to use ICT to transform learning experiences and to create and design new information. To successfully complete this course, you must pass the assessment by answering at least 80% of the questions correctly.</p>	03:00:00
<p>21st century learning design: Course 8 - embedding 21CLD in practice</p> <p>Completed on: 8/29/2020</p>	<p>This course will provide you with practical activities where you can reflect on your practice and on the practice of other teachers. This self-reflection and observation ensures that you can continue to enhance your professional practice using ICT, in order to develop your students' 21st century skills.</p>	01:00:00
<p>21st century learning design: Course 1 - introducing 21CLD</p> <p>Completed on: 8/29/2020</p>	<p>This course gives an overview of the key 21st century skills of; collaboration, knowledge construction, self-regulation, problem-solving and innovation, information and communications technology (ICT) for learning, and skilled communication. It explores what learning looks like in the 21st century and how innovative teaching practices can support student learning to develop these skills. To successfully complete this course, you must pass the assessment by answering at least 80% of the questions correctly.</p>	01:00:00






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 <p>Creating Visual Learning Materials with ThingLink</p> <p>Completed on: 8/29/2020</p>	<p>In this short introductory course, you will learn how you can create powerful visual learning materials to engage your learners and publish to your school communities. ThingLink is a visual learning solution for classroom and remote learning. You can use it to bring images, video and 360-degree virtual tours to life with further information. This can include any combination of voice and text notes, as well embedded Microsoft tools and web resources. Students can use it to document projects and assignments at home too! ThingLink integrates beautifully with Microsoft Teams, providing the perfect opportunities to collaborate in your Chats and Channels. Helpful Tip! Watch each of the ThingLink Videos and explore the Tags for extra info. On completion you will receive a digital badge and you can also complete our form for an exclusive ThingLink Lanyard and Medal!</p>	01:00:00
<p>Developing a Digitally Literate Curriculum</p> <p>Completed on: 8/29/2020</p>	<p>Rather than 'rush to innovate', this course encourages you to pause for a moment, consider the needs of individual or groups of learners, then align curriculum delivery and development to meet their needs: child-centred innovation.</p>	01:00:00
 <p>Student-centered Learning</p> <p>Completed on: 8/29/2020</p>	<p>This course is for education leaders who are interested in developing and designing student-centered learning environments and experiences. From theory to practice, course participants will develop a foundational understanding of the learning science that supports central tenets of student-centered learning, then explore and develop strategies to promote student-centered learning in their schools.</p>	00:00:00
 <p>Student-centered learning</p> <p>Completed on: 8/29/2020</p>	<p>Support the success of your students with tools and resources to help them be their best selves, share their voice, and collaborate. A student-centered classroom is built on student autonomy/agency, the artful facilitation of learning by the teacher and plenty of conversation between students and teachers about learning.</p>	06:30:00
 <p>Problem-Based Learning</p> <p>Completed on: 8/29/2020</p>	<p>Problem-based learning (PBL) has become an integral part of the 21st century classroom. When students are faced with solving ill-structured, open ended, messy problems, they are pushed to think more critically and work collaboratively. Many Microsoft tools help support problem-based learning. This course has been developed to help you understand what PBL is and how to plan and implement a problem-based-learning experience in your classroom.</p>	01:30:00








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 <p>Getting Started with Maps and Data in ArcGIS</p> <p>Completed on: 8/29/2020</p>		00:00:00
 <p>Digital Citizenship</p> <p>Completed on: 8/29/2020</p>	In this course, gain access to the Digital Citizenship educator toolkit and OneNote notebook. The toolkit comes with lessons and resources for your classroom so that you can teach digital citizenship. Once you have gone through the materials (found in the 2nd module of the course), take the quiz to earn your badge!	00:30:00
 <p>Office 365 Teacher Academy</p> <p>Completed on: 8/29/2020</p>	Office 365 provides the right environment for better learning outcomes. In this learning path, educators will learn how to become more innovative with cloud-based tools, regardless of the device they use. In this course, learn how to use basic features of Office 365 including Microsoft Teams, OneNote, Sway, Microsoft Forms, Office Online and OneDrive.	11:45:00
 <p>Streamline efficiency with Office 365 apps</p> <p>Completed on: 8/29/2020</p>	Office 365 provides the right environment for better learning outcomes. In this introduction to Office 365, educators will learn how to become more innovative with cloud-based tools, regardless of the device they use. This course is aimed at educators for whom Office 365 is relatively new and who are looking to implement solutions to classroom problems right away. With Office 365, educators will learn how to become more innovative with cloud-based tools, regardless of the device they use.	01:00:00
<p>Developing workforce ready skills in Office Online</p> <p>Completed on: 8/29/2020</p>	Innovative educators are always working to improve their practices and "make what's next" in light of emerging educational trends and the latest technologies. With the ever-changing landscape of technology and careers, best practices require teachers to continually transform their lessons and their teaching methods to ensure their students are college and career ready. In this course you will learn how Office Online • aids educators in the creation of innovative lessons • allows students to collaborate • allows students to create products as if they were already in the workforce.	01:00:00
 <p>Training teachers to author accessible content</p> <p>Completed on: 8/29/2020</p>	Everyone should have access to all educational materials in your classroom. This course will provide information on the importance of creating accessible documents, creating new and revising old Word, OneNote and PowerPoint documents so they are accessible to everyone. Translator and Office Lens as key tools for creating accessible content for all learners	01:00:00







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 <p>OneNote Teacher Academy Completed on: 8/29/2020</p>	<p>In this learning path,, you will be learn to navigate within the OneNote Windows 10 app structure, use OneNote tools effectively, create lesson plans, assessments, and learning activities using various tools in OneNote, create notebooks for student and teacher collaboration using OneNote Class Notebook, create notebooks for collaboration between the staff members using OneNote Staff Notebook.</p>	03:30:00
 <p>Independent learning with math tools in OneNote Completed on: 8/29/2020</p>	<p>This course is designed to teach educators how to use the OneNote Math button. This button allows students to see the steps to solve an equation and helps them become independent learners.</p>	01:00:00
<p>Conclusion: Office 365 Teacher Academy Completed on: 8/28/2020</p>	<p>The last step in completing the Office 365 Teacher Academy Learning Path. Complete the assessment, and you will earn your badge!</p>	00:15:00
 <p>Beyond the Basics with Flipgrid Completed on: 8/28/2020</p>	<p>Go beyond the basics in this course as you will learn how to integrate Flipgrid into your classroom through some of the more advanced features of the platform. This course is designed for educators of all subject areas, early grades through higher education, who want to empower Student Voice and already have a working knowledge of Flipgrid.</p>	01:00:00
<p>Assistive Technologies Completed on: 8/28/2020</p>	<p>This course brings together the thinking promoted within the "Creating a Digitally Inclusive Learning Community" pathway including understanding the social model for disability and the principals of universal design, looking from the perspective and perceptions of a learner, case studies of effective practice and tips for safeguarding young people with special education needs when using web-based technologies.</p>	01:00:00
 <p>Deploying Office 365 for Education Completed on: 8/28/2020</p>	<p>This course is designed to help schools get up and running with Office 365 for Education. Office 365 gives schools a free set of cloud services including everything from email and document storage, to innovative apps for teaching and learning.</p>	00:45:00
 <p>Flipped instruction with PowerPoint Recorder Completed on: 8/28/2020</p>	<p>This course will teach you how you can use PowerPoint Recorder to flip your instruction, providing content for students outside of class and help to improve student outcomes.&nbsp;</p>	01:00:00


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 <p>Getting started with Office 365 and Windows</p> <p>Completed on: 8/28/2020</p>	<p>Are you brand new to Office 365 for education? Get up and running quickly with the tools that will equip your students for success today and tomorrow. Microsoft Teams, OneNote, and Forms will allow you to build a collaborative classroom that empowers learners to work together, access resources and for you to quickly assess their learning and provide individualized feedback.</p>	04:00:00
 <p>Getting started with Office 365 and Windows for leadership</p> <p>Completed on: 8/28/2020</p>	<p>Are you brand new to Office 365 for education? Get up and running quickly with the tools that will equip you and your staff for success. Microsoft Teams, OneNote, and Forms will allow you foster collaboration amongst the educators in your school or system, ensure that the right information is easily accessible so that your educators can focus on the learning of your students.</p>	05:00:00
 <p>MIE Trainer Academy</p> <p>Completed on: 8/28/2020</p>	<p>The Microsoft Innovative Educator (MIE) Trainer Academy is designed for teacher trainers and those who are responsible for training educators on the integration of technology in the classroom. The goal is to provide trainers exposure to the many Microsoft technologies and resources that support student-centered learning based on authentic problems and projects while aligning to 21st Century Skills, NETS-S and Common Core Standards.</p>	10:30:00
 <p>Getting Started with OneNote</p> <p>Completed on: 8/28/2020</p>	<p>Make learning more powerful and dynamic with Microsoft OneNote digital notebooks. Use OneNote to compile and organize information, research, and content; support research, collaboration, note taking, journaling, and reflection.</p>	01:00:00
 <p>Transform Learning with Microsoft Teams</p> <p>Completed on: 8/28/2020</p>	<p>Learn the basics of teaching students with Microsoft Teams for communication and collaboration, streamlined file sharing, and Class Notebooks. In Teams, bring all of the tools of teaching and learning together in one place.</p>	01:00:00
 <p>Level up with Office 365 and Windows</p> <p>Completed on: 8/28/2020</p>	<p>Now that you are up and running with Microsoft Teams, OneNote and Forms, empower every voice with Flipgrid and provide real-time feedback using class Teams and class notebooks. Turn your classroom into a dynamic learning environment that allows you to know how each student is progressing.</p>	04:30:00
 <p>Supporting learning initiatives with Staff Teams</p> <p>Completed on: 8/28/2020</p>	<p>Learn how Microsoft Staff Teams can be used by administrators, leaders, and teachers to collaborate on school initiatives.</p>	01:00:00

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 <p>Crafting a collaborative learning environment with Class Teams</p> <p>Completed on: 8/28/2020</p>	<p>Microsoft Class Teams enables teachers to collaborate with students while seamlessly integrating assignments, assessments, and applications directly into the Team</p>	01:00:00
 <p>Microsoft Forms: Creating Authentic Assessments</p> <p>Completed on: 8/28/2020</p>	<p>Use Microsoft Forms for surveys, quizzes and polls in classes to increase student engagement and voice. Streamline and save time in managing learning assessments with Office 365 by using Forms in Teams and OneNote, and use Excel to extend analytics on Forms data.</p>	01:00:00
 <p>Digital storytelling with Microsoft Sway</p> <p>Completed on: 8/28/2020</p>	<p>By allowing teachers and students to focus on content and not worry about format, the Digital storytelling with Microsoft Sway course will show how Sway can be used to capture and share digital stories that need to be told in and around classroom activities.</p>	01:00:00
 <p>OneNote Class Notebook: A teacher's all-in-one notebook for students</p> <p>Completed on: 8/28/2020</p>	<p>OneNote Class Notebook provides a platform for teachers to prepare instructional materials and collaborate with students in an organized manner. In this part of the training, participants create a Class Notebook and begin building instructional content they can use with their students.</p>	01:00:00
 <p>OneNote Staff Notebook: Tools for staff collaboration</p> <p>Completed on: 8/28/2020</p>	<p>Learn how to collaborate with colleagues or staff using OneNote. OneNote Staff Notebooks have a personal workspace for every staff member or teacher, a content library for shared information, and a collaboration space for everyone to work together, all within one powerful notebook.</p>	00:30:00
 <p>Engage and Amplify with Flipgrid</p> <p>Completed on: 8/28/2020</p>	<p>In this course you will learn how to integrate Flipgrid into your classroom and explore Flipgrid ideas and resources from educators around the world. This course is designed for educators of all subject areas, early grades through higher education who want to empower student voice with Flipgrid. Upon completing this course, you will earn the Flipgrid Certified Educator badge and will join an inspiring community of thousands of educators around the world using Flipgrid to engage and amplify their learners!</p>	01:00:00

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 <p>Windows 10 for Education</p> <p>Completed on: 8/28/2020</p>	<p>Create a world of tomorrow in your classroom with easy to set up devices and apps, amazingly integrated tools for learning, and features that engage all types of learners. This course will review the best of Windows 10 for education. Educators completing this course will feel comfortable getting started with Windows 10, using universal apps, inking and interacting with various types of content, and setting up new classroom devices.</p>	01:00:00
<p>MiE Trainer: Trainer academy</p> <p>Completed on: 8/28/2020</p>	<p>The Microsoft Innovative Educator (MIE) Trainer Academy is designed for teacher trainers and those who are responsible for training educators on the integration of technology in the classroom. This course gives an overview of the MIE Trainer program, program details and the steps for becoming an MIE Trainer or MIE Master trainer.</p>	01:00:00